

# MINI ATA BRIDGE

@NAMEOFEVENTORBRIDGECLUB







# OVERVIEW



# INTRODUCTION TO MINIBRIDGE

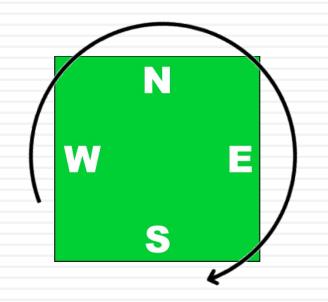


- Dealing
- Sorting
- Counting
- Announcing
- Declaring
- Playing
- Scoring

### DEALING



- 1. Shuffle the cards (52-card deck, no jokers)
- 2. Cut to determine dealer, high card deals
- Deal cards clockwise one at a time until all cards are distributed, 13 cards each
- 4. For the next hand the deal passes clockwise



N-S are partners E-W are partners



# SORTING



Sort the 13-cards by suit and then within each suit sort them in order from highest to lowest.

- The highest card is
- The lowest card is



# COUNTING



Once your cards are sorted tally up the total high card points in your hand.



All Aces 4 pts.



All Kings 3 pts.



All Queens 2 pts.



All Jacks
1 pt.



# COUNTING PRACTICE





16 pts.



15 pts.



# COUNTING PRACTICE





18 pts.

If you added up all the points from all four hands in one deal, how many total points would there be?

4 Aces 16
4 Kings 12
4 Queens 8
4 Jacks 4
40



### ANNOUNCING



Minibridge simplifies the bidding process. So starting with the dealer and proceeding clockwise, each player announces the number of points in their hand.

The partnership with the most high card points is the

#### **Declaring side**

The partnership with the least high card points is the

#### **Defending side**

And if the points are equal on both sides, then it's a

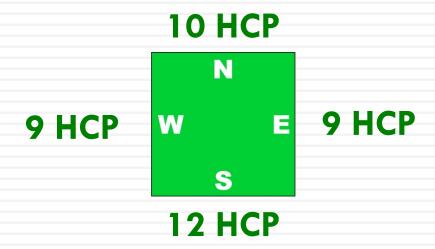
#### Re-deal



# ANNOUNCING



North dealt hand. So North announces first.



Declaring Team: North-South HCP: 22 HCP

Defending Team: East-West HCP: 18 HCP

### DECLARING



The Declarer is the player on the Declaring side who has the most high card points OR if the points are equal the player who announced their points first.

The Declarer's partner then places their hand face up, which is called the 'dummy.'

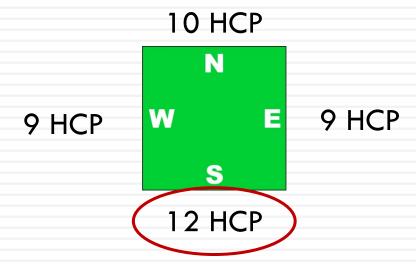
The Declarer reviews both hands to determine

- Whether to declare a trump suit or notrump
- How many tricks the partnership can take

# DECLARING



#### The Declarer is: South



So which hand is the dummy? North

Once Declarer decides contract, who leads off? West

# DECLARING / TRUMP



**REMEMBER** you will always follow the suit that was led if you hold a card in that suit, but if not you may choose to either play a trump or discard.

A trump suit is usually declared if there are 8 or more cards of a specific suit between the two hands.

# DECLARING / NOTRUMP



Notrump is where a trump suit is not declared and you take tricks by high card alone.

Notrump is typically declared when:

- You have a 'balanced' hands, which means no missing suits (void) and no suits with only one card (singleton) in either hand
- The partnership does not have 8 or more cards in a specific suit

## DECLARING



The 'contract' is how many tricks the Declaring side will take and can be either:

- 'Part-score' 7 tricks
- 'Game'
  - Notrump 9 tricks
  - Spades or Hearts 10 tricks
  - Diamonds or Clubs 11 tricks

A 'Game' contract is preferable as if you succeed you win significant bonus points.



### DECLARING PRACTICE



#### Declarer:

- 9 6 5
- ♥ A K 10 9 6 4
- ♦ A 7
- ♣ K 5

#### Dummy:

- **^** 7
- **∀** 8 7 5 3
- ♦ K Q 6
- ♣ A Q 8 6 2

How many points does the partnership have?

25 pts.

How many tricks do you anticipate taking?

10+ tricks

What contract would you declare?

Game in Hearts



### DECLARING PRACTICE



#### Declarer:

- ♠ A K Q 4
- **♥** 10 7
- **♦** 10 9 5 3
- ♣ K 8 2

#### Dummy:

- **∀** K 8 6
- **♦** 6 4
- ♣ A J 7 3

How many points does the partnership have?

21 pts.

How many tricks do you anticipate taking?

7 tricks

What contract would you declare?

**Part-score in Spades** 



# DECLARING PRACTICE



#### Declarer:

- ♠ A 10 8 5
- **♥** A J 9
- ♦ K 10 8
- ♣ K J 9

#### **Dummy:**

- → J 7 6
- **Y** K 10 4
- ♦ A Q 9 7
- ♣ Q 10 8

How many points does the partnership have?

26 pts.

How many tricks do you anticipate taking?

9+ tricks

What contract would you declare?

Game in Notrump



### PLAYING



The player to the Declarer's left plays the first card face up. Play proceeds in clockwise order with each player following the initial suit led whenever possible.

Who wins the trick?

The player who plays the highest card in the suit led

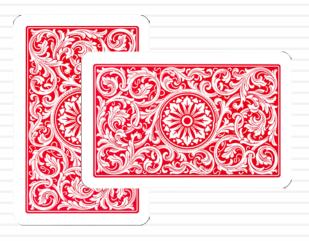
Except in the case when?

A player, who is out of the suit led, plays a card in the trump suit, in which case it is the highest trump card

# **PLAYING**



When a trick is complete, each player takes back their card and lays it face down in front of them. If the trick was won by their partnership the card is placed upright, and if it was lost it is placed sideways



The winner of the first trick leads off for the second trick.

### PLAYING



The Declarer directs the play of the Dummy's cards by telling their partner which card to play when it is their turn.

The partner is responsible for playing the cards as directed and also keeping the played cards in the correct order and orientation.

When all the cards have been played, the tricks won by each side are counted.

## SCORING



The Declaring side wins if they took the target number of tricks (or more).

CONTRACT	<u>TARGET</u>
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Part-Score 7 tricks

Game in Notrump 9 tricks

Game in Hearts/Spades 10 tricks

Game in Diamonds/Clubs 11 tricks

If the Declaring team does not reach their target then the Defenders get 50 pts. for each trick they are short.



# SCORING



#### **How to Score When Contract is Won:**

	4	•	•	lack	NOT	RUMP
TRICKS	POINTS	BONUS	POINTS	BONUS	POINTS	BONUS
1-6	0		0	:	0	:
7	20	Part-Score 50	30	Part-Score 50	40	Part-Score 50
8	20		30	:	30	:
9	20	· · ·	30	:	30	Game 300
10	20		30	Game 300	30	
11	20	Game 300	30	:	30	
12	20		30		30	
13	20	:	30	:	30	

# When Contract is Lost:

Defending team gets 50 pts. for every trick Declaring team is short of target.

# SCORING PRACTICE



#### Part-score/clubs

Win/Lose? Win

How many points per trick? 20 pts.

	DECLARING TEAM	DEFENDING TEAM
TRICKS	8	5
POINTS	40	
BONUS	50	
SCORE	90	

### Game/hearts

Win/Lose? Win

How many points per trick? 30 pts.

	DECLARING TEAM	DEFENDING TEAM
TRICKS	10	3
POINTS	120	
BONUS	300	
SCORE	420	



# SCORING PRACTICE



#### Game/notrump

Win/Lose? Win

How many points per trick? 40 pts. for first trick and 30 pts. for additional

	DECLARING TEAM	DEFENDING TEAM
TRICKS	10	3
POINTS	130	
BONUS	300	
SCORE	430	

#### Game/diamonds

Win/Lose? Lose

How many points per trick? 50 pts. each trick short of target

	DECLARING TEAM	DEFENDING TEAM
TRICKS	10	3
POINTS		50
BONUS		
SCORE		50





# APP PLAY

Information here on how to play on the app
Presume they will have downloaded the app
ahead of time or do we need to include
information here on downloading the app?